## Math Board Game

<u>Objective</u>: To create a board game where players must solve math problems/concepts learned through the year to win.

- You are board game designers. Your game can have any theme you choose and you decide how your game is won. You are creating your game board for at least 4 players for your peer classmates to play. It has to be fun to play, and it has to be easy to follow the rules. The game should to be decorated in the theme you choose.
- 2) Choose 2-3 concepts we have studied this year for your game board and questions:
  - a. Fractions and Decimals
  - b. Factors and Multiples
  - c. Multiplication (must include up to 3 digit by 3 digit problems)
  - d. Division (must include up to 3 digit by 1 digit problems)
  - e. Perimeter and Area
  - f. Place Value
- 3) You must create 20 question cards related to your math concept.
- 4) You must provide clear, written directions so player will know how to play your game.
- 5) You will need to produce a key to go with your game so the players will be able to check their answers and know if they are correct.
- 6) I must approve a rough draft of your idea and game board before you begin.
- 7) I will provide paper/poster board but anything else is up to you.
- 8) You will be graded using the rubric on the backside of this sheet.

## BOARD GAME PROJECT RUBRIC

	4	3	2	1	Score
	Clear and detailed explanations of	Detailed explanations	Explanations of how to play and	Explanations of how to play and	
	how to play and	of how to play	win the game	win the game	
Rules	win the game.	and win the	are not clear,	are unclear.	
	The explanations	game. The	detailed or	are uncrear.	
	are specific and	explanations	specific.		
	easy to follow.	are not easy to	specific.		
		follow.			
	Project is neat,	Project is neat	Project is	Project is	
Design	organized, well	and	organized but	complete but no	
	designed and	organized.	no design.	organization or	
	creative.	U	C	design.	
	20 Math problems	Math	Math problems	Math problems	
Use of	are used	problems are	are not used in	are not evident	
	throughout the	used only	the game, or not	at all or not	
	entire game to	during certain	solved. Integers	incorporated in	
	move spaces, earn	parts of the	are only used in	the game.	
Mathematics	or lose points, and	game, or less	the game as		
	win the game.	than 15.	positive and		
	Solutions are	Solutions are	negative		
	presented and	presented and	numbers.		
	correct.	mostly correct			
	Project	Project meets	Project meets	Project is done	
	successfully	most of the	few of the	incorrectly and	
	meets all	requirements.	requirements.	does not meet	
	requirements. The			any of the	
	checklist from the			requirements.	
Dequinementa	project outline				
Requirements	was used. The list				
	of materials, the				
	rules, the game pieces and the				
	game board are				
	complete.				
	compiete.	l			

Name of Board Game:				
Partner Names:				
Game Board				
Theme				
Math Concepts of Game Board				
Did you include?				
$\circ$ 20 (or more) question cards				
○ An answer key				
<b>O Clear directions for players</b>				

- $\circ$  Rules
- $\circ$  A colorful and exciting game board

## <u>Tip Sheet</u>

Question Cards:

Write out your questions before you begin designing your board. When you have written them all out, edit and then write on index cards. Find the answers to your questions as you go.

General Tips:

Make your game interesting by having different spaces mean different things. See examples:



